



Women's Knock-out Singles Competition 2024
Sunday, 16th February, 2025

Conditions of Play

1. Players are required to report in person to the duty umpire at the designated venue by 8.45 am. The first batch of matches (from Round 1 and Round 2) will start as soon as the green is ready. Late-comers will be disqualified.
2. Play will be continuous. A match will start as soon as a rink is available. Players must be ready to play at any time at the assigned rink as instructed by the duty umpire.
3. Players are not allowed to leave the venue without the permission of the duty umpire.
4. Winner of round 5 is qualified for the Quarter-finals and losers of Ref 504 & 505 are required to proceed to CCC without delay. The duty umpire at CCC has the discretion to disqualify any player who fails to arrive at a reasonable time.
5. No meal break or recess is scheduled. Players are advised to make their own meal arrangements. No outside food is allowed at venue clubs.
6. All losing players are required to act as markers in subsequent matches as decided by the duty umpire. A player may be required to mark for more than one match.
7. A player may be required to act as a marker before his/her first match as decided by the duty umpire. Any player who refuses to do so will be disqualified.
8. Any player who fails to act as a marker as instructed by the duty umpire and his/her affiliated club may be barred from entering for this competition in the following year.
9. Four bowls per player.
10. All matches up to the Quarter-finals will be decided by 13 shots or a time limit of 50 minutes. The Semi-finals and Final will be decided by 17 shots or a time limit of 60 minutes. Timer will be provided by LBA. Marker should keep the time and return to umpire after each game.
11. No trial ends.
12. No visit to the head until after the delivery of the player's third bowl.
13. No dead ends. A jack out of bound will be re-spotted on the centre line with the nearest point of the jack to the mat line at a spot which is 2 metres from the front ditch, commonly known as the "T". Players and markers are advised to agree to and identify the spot prior to the commencement of each match.
14. When time is up but the jack has been delivered and valid, the end will then be carry on.
15. Players are required to respect and observe house rules of the venue club. Club management can ask violating players to leave their premises immediately.
16. In case of any dispute, the decision of the duty umpire is final.