Hong Kong Football Club International Lawn Bowls Open 2025

Unisex Triples (Thursday 6/3/2025 - Friday 7/3/2025)

Conditions of Play

Reporting Time and Schedule

- 1. All teams are required to report to the Duty Official 10 minutes before their first match in person. Late comers will forfeit their first match.
- 2. All games will start exactly at scheduled time, teams will need to arrive at green at the exact time. Any team who fails to get ready to play when the start is called by the Duty Official will forfeit the game to the opponent.

Competition Format

- 1. Each team comprises 3 players of any gender.
- 2. 49 teams are divided into 7 groups of 7 teams in each group.
- 3. Single round-robin will be played within the group. A total of 6 games will be played in the preliminary round; with at least 2 games on the Indoor Green.
- 4. The top 2 ranked team of each group + two best 3rd ranked teams will play in the Cup Section. (Cup Section contenders: 16 teams)
- The rest of the 3rd and 4th ranked teams of each group will play in the Plate Section. (Plate Section contenders: 12 teams)
- 6. Each match will be played for 8 ends or a maximum of 60 minutes, whichever ends first. 2 points for a match won; 1 point each for a tie. For round-robin stage, all 8 ends must be completed unless time is up.
- 7. At completion of the round-robin stage, all teams will be ranked in the order of:
 - i) Highest points won,
 - ii) The team that won the game played between the two teams,
 - iii) Higher shots difference (total shots for minus total shots against),
 - iv) Higher shots for,
 - v) Won ends,
 - vi) If it is still equal, a toss of coin will decide the winner.
- 8. If the match is forfeited, the opponent team will be credited with one match won, 2 match points and 5 shots. If both teams forfeited the same match, no points and shots will be credited to either team.
- 9. The home team shall complete the score card. After the game, the score card shall be checked and signed by both skips and immediately returned to the duty official/umpire at the completion of the game.

Match Format

- 1. Triples. Two bowls per player. All ends must be completed unless time is up. No extra end is required for a tie in the round-robin stage.
- 2. For round-robin stage, 8 ends or a maximum of 60 minutes to be played on the Indoor Green and Outdoor Green.
- 3. Quarter finals and semi-finals will be knock-out games, 8 ends or a maximum of 60 minutes to be played.
- 4. Finals will be played for 10 ends or a maximum of 75 minutes on the Outdoor Green. If the match is tied in the final stage, 1 extra end with only one bowl for each player to play to decide the winner.
- 5. The losers of semi-finals will play against each other for third and fourth place.
- 6. No trial ends.
- 7. No visit to the head.
- 8. Jack is positioned by the skip while the mat is positioned by the lead. The minimum jack length is 23m.
- 9. The jack of a burnt end will be re-spotted at the T Mark, or 2m from the ditch.
- 10. Matches will commence as called by the Duty Official. When time is up, if the jack and mat have been placed, the end shall be completed.

Substitution

- 1. No transfer of players to another team is allowed.
- 2. No team is allowed to play with less than 3 players.
- 3. One substitute is allowed in each match and is allowed to play as any position. Under special condition that a substitute is required not from the original team, the substitute is not allowed to play skip.
- 4. The Duty Official must be notified of any substitution prior to the start of the match.

General

- 1. Players should wear their own club or team uniforms.
- 2. In case of inclement weather, all games will be played on the Indoor Green.
- 3. In case of any disputes, the decision of duty official is final.
- 4. The Organizing Committee reserves the right to alter the programs as deemed necessary.